# Learn C# in One Day and Learn It Well: C# for Beginners with Hands-on Project (Learn Coding Fast with Hands-On Project) (Volume 3)

*By Jamie Chan*



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### Master C# Programming with a unique Hands-On Project (Updated for VS Community 2017)

Have you always wanted to learn computer programming but are afraid it'll be too difficult for you? Or perhaps you know other programming languages but are interested in learning the C# language fast?

This book is for you. You no longer have to waste your time and money learning C# from boring books that are 600 pages long, expensive online courses or complicated C# tutorials that just leave you more confused.

**What this book offers...**

C# for Beginners

Complex concepts are broken down into simple steps to ensure that you can easily master the C# language even if you have never coded before.

Carefully Chosen C# Examples

Examples are carefully chosen to illustrate all concepts. In addition, the output for all examples are provided immediately so you do not have to wait till you have access to your computer to test the examples.

Careful selection of topics

Topics are carefully selected to give you a broad exposure to C#, while not overwhelming you with information overload. These topics include object-oriented programming concepts, error handling techniques, file handling techniques and more.

Learn The C# Programming Language Fast

Concepts are presented in a "to-the-point" style to cater to the busy individual. With this book, you can learn C# in just one day and start coding immediately.

**How is this book different...**

The best way to learn C# is by doing. At the end of the book, you'll be guided through a unique project that requires the application of all the concepts taught previously. Working through the project will not only help you see how it all ties together, it'll also give you an immense sense of achievement and the exhilaration of turning lines of code into a finished product that you can be proud of!

Are you ready to dip your toes into the exciting world of C# coding? This book is for you. Click the "Add to Cart" button to buy it now.

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Object Oriented Programming - What is object oriented programming? - How to write your own classes - What are fields, properties, methods and constructors? - What is encapsulation, inheritance and polymorphism? - What is an abstract class and interface? - What is an enum and struct?
Controlling the Flow of a Program - What are condition statements? - How to use control flow statements in C# - What are jump statements? - How to handle errors and exceptions
and Others... - How to accept user inputs and display outputs - How to use LINQ to save yourself from hours of work - How to work with external files ...and so much more....

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## Editorial Review

About the Author
I am a tutor and freelance programmer by profession. I hold a Master in Computer Science and am a Microsoft Certified Application Developer. It is my passion to share the joy of programming with as many people as possible. My years of teaching has blessed me with the knack for turning complex programming concepts into simple terms. In my books, I take special efforts to ensure that even a complete novice to programming can understand and apply the concepts covered. Besides programming, I also love cycling, hiking and generally just enjoying the great outdoors.

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